

Basic tutorial 01.01.002 - Working with the class iU_gearPairDesignTarget

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Time to read: approx. 15 min **Time to practice:** 0 min

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1 Intention of this tutorial

This tutorial introduces the basics of the class **iU_gearPairDesignTarget**. You will learn how to set the parameters for different types of gearing, whereas the point of action (contact point for initial kinematic calculation) is always located on a straight line between the footpoints of both axis.

Note: This tutorial contains no exercises. For understanding the influence on the `createGearPair` process you need more information to new classes than this tutorial provides. To practice the behavior for different **iU_gearPairDesignTarget** settings go to [tutorial_01_01_003_createGearPair](#).

2 New classes in this tutorial

2.1 class iU_gearPairDesignTarget

2.1.1 Parameters

There are two mandatory parameters for proper use:

- **name** → the name of the feature, which controls the appearance of an gearPair. This can be one of the following options: '`radiusRatio`', '`pitch`', '`betaSource`' or '`betaTarget`'.

- **value** → the value defines the value of the propertie **name**. Within the **createGearPair()** process a point of action is calculated to reach this key-value-pair.

Note: It is possible to create an instance of **iU_gearPairDesignTarget** without any **name/value** pair. In this case within the **createGearPair()** a **num_radiusRatio** is calculated depending on the transmission ratio of the new created **clc_gearPair**.

To control the basic **createGearPair()** process when a certain pitch should be created one argument is optional:

- **secondaryArgument** → chooses one of two solutions, if **name = 'pitch'**.

2.1.2 Evaluation

2.1.3 Influence on the calculation process

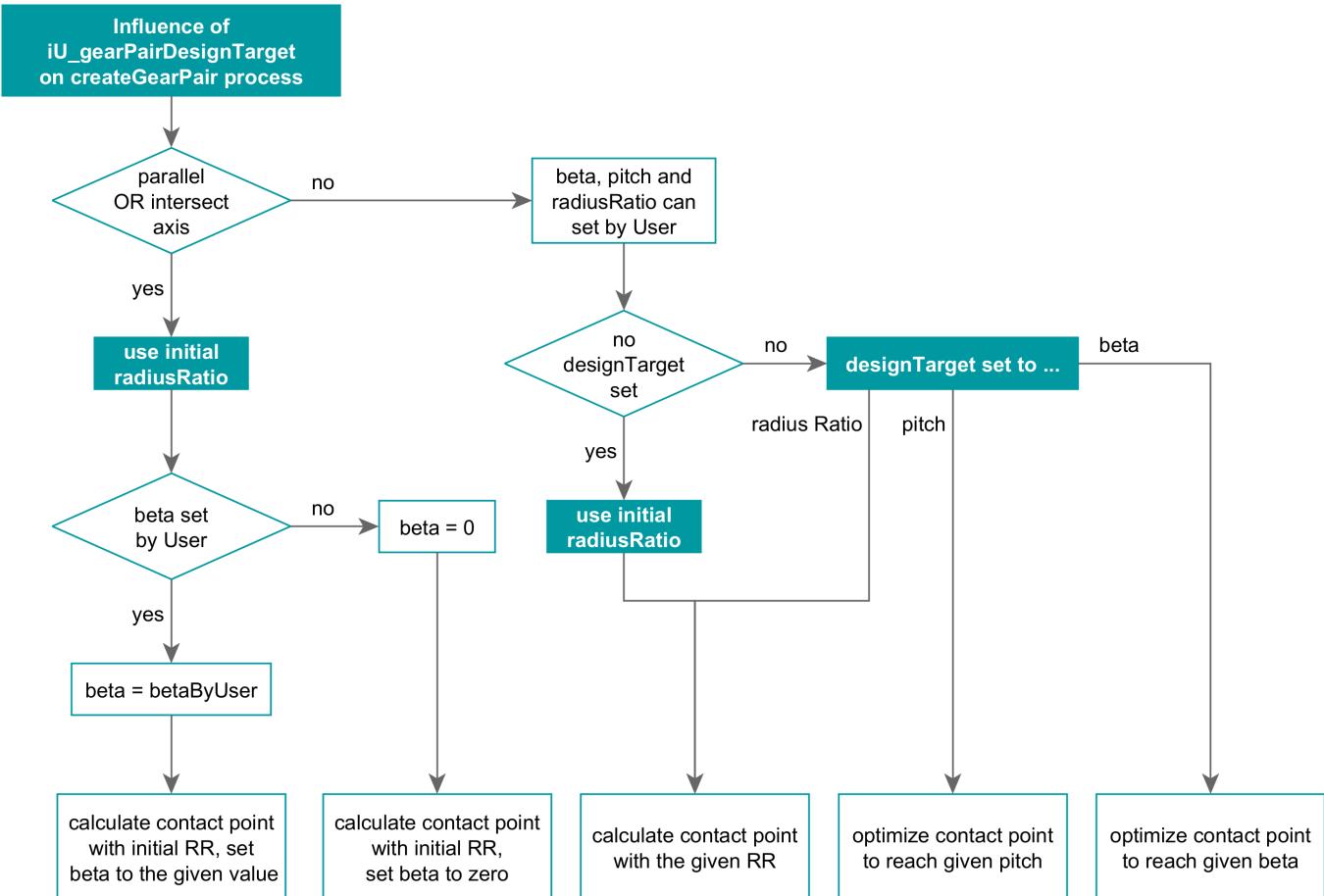
This overview shows, which settings in the class **iU_gearPairDesignTarget** lead to which creation processes in the **createGearPair** method. Basic tutorial [tutorial_01_01_003_createGearPair](#) give more information and excercises about the creation process. The initial radiusRatio is defined by

$$\text{radiusRatio} = -1 \frac{\cos(\delta_{axis}) - i_{21}}{\cos(\delta_{axis}) - \frac{1}{i_{21}}} \text{ with}$$

- δ_{axis} ... crossing angle of the axis ... property of class **iU_gearPairStatics** (**num_crossingAngle**)
- i_{21} ... transmission ratio of the gear pair ... property of class **iU_gearPairStatics** (**num_i21**)

More information: [tutorial_01_01_003_createGearPair](#)

This formula can be derived from Klingelnberg, page 41, formula 2.6 ... exact source to be added.



3 Example

3.1 Initialize with no additional arguments

With this option, initialize with no additional arguments, you create a iU_gearPairDesignTarget, that leads in the createGearPair process to a gearPair with the initial radiusRatio.

```
thisDesignTarget = iU_gearPairDesignTarget()
```

```
thisDesignTarget =
  iU_gearPairDesignTarget with properties:

    name: [1x0 char]
    value: 0
  secondaryArgument: 1
    axialRefGear: 'source'
    axialRefPoint: 'footPoint'
  axialUseMidPoint: 0
    axialOffset: 0
    shape: 'hyperbolic'
```

3.2 initialize with radiusRatio or any beta angle

```
thisDesignTarget = iU_gearPairDesignTarget('radiusRatio', -0.78)
```

```
thisDesignTarget =
  iU_gearPairDesignTarget with properties:

    name: 'radiusRatio'
    value: -0.7800
  secondaryArgument: 1
```

```

axialRefGear: 'source'
axialRefPoint: 'footPoint'
axialUseMidPoint: 0
axialOffset: 0
shape: 'hyperbolic'

```

Its also possible to initialize without any arguments and set those arguments later

```

thisDesignTarget = iU_gearPairDesignTarget();
thisDesignTarget.name = 'betaSource';
thisDesignTarget.value = 20 / 180*pi; % / 180 * pi to get the radiant value for
20 degree
thisDesignTarget

```

```

thisDesignTarget =
  iU_gearPairDesignTarget with properties:

    name: 'betaSource'
    value: 0.3491
  secondaryArgument: 1
    axialRefGear: 'source'
    axialRefPoint: 'footPoint'
    axialUseMidPoint: 0
    axialOffset: 0
    shape: 'hyperbolic'

```

3.3 Initialize with pitch

The calculation process with a given pitch can lead to no or two solutions. In the case of no solution the requested pitch is greater than the maximal pitch. For this maximum pitch there is a specific ***radiusRatio*** called `rR_forMaxPitch`. In the case, the ***secondaryArgument*** decides on the choice of one solution by the following search intervall ...

```

% secondaryArgument = \left\{ \begin{array}{ll}
% \begin{array}{l}
% 1 & \rightarrow radiusRatio \in [rR_{maxPitch}, 100 \cdot rR_{maxPitch}] \\
% -1 & \rightarrow radiusRatio \in [rR_{maxPitch}, 0 \cdot rR_{maxPitch}] \end{array} \\
% \end{array} \right.
%
```

$$radiusRatio = \begin{cases} \in [rR_{maxPitch}, 100 \cdot rR_{maxPitch}] & \text{if } secondaryArgument = 1 \\ \in [rR_{maxPitch}, 0 \cdot rR_{maxPitch}] & \text{if } secondaryArgument = -1 \end{cases}$$

... to minimize an error function. The initial value for ***secondaryArgument*** is **1**.

Note: If the given pitch is greater than the maximum pitch, there is no solution. You must reduce the pitch.

Initilize the **iU_gearPairDesignTarget** with a modulus (i.e.) of $m_n = 2$. Using $\text{pitch} = m_n \cdot \pi$ leads to the following constructor:

```
thisDesignTarget = iU_gearPairDesignTarget('pitch', 2 * pi);
```

To choose one of the two possible solutions an ***secondaryArgument*** is needed.

```
thisDesignTarget.secondaryArgument = -1;
thisDesignTarget
```

```
thisDesignTarget =
```

```
iU_gearPairDesignTarget with properties:
```

```
    name: 'pitch'  
    value: 6.2832  
secondaryArgument: -1  
    axialRefGear: 'source'  
    axialRefPoint: 'footPoint'  
axialUseMidPoint: 0  
    axialOffset: 0  
    shape: 'hyperbolic'
```

```
disp('END OF TUTORIAL')
```

```
END OF TUTORIAL
```